Subject: Proxy Mines - through discussion / analyzation.
Posted by Anonymous on Tue, 14 Jan 2003 08:14:00 GMT
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Proxy mines are one very important aspect in the game. It is often better to have only ONE person mining. This works well if that one person knows how to mine, and doesn't overmine.It is always important to know where to place the mines on different maps. Often I see people mining the front doors of the GDI barracks on Under. This is pointless while the AGT is still up. On Under as GDI, only mine the AGT, back door of Weapons factory (front door is covered by the AGT), back door of the Ref, (front door is covered by the AGT and mine the pp. There is no need to mine anyplace else as long as the AGT is still live.Mines for Nod on Under are a little more difficult. The obelisk needs mines, as does the pp. The upper door of the HON needs mines. To protect against anyone sneeking in the through the back, if you place mines between the HON and the pp. The prevents a hotwire from disarming them before they make a run for the HON. However this does NOT stop them from using a beacon to destroy the PP. I usually just mine the back tunnel and check on the mines from time to time.Proxy mines are one of the most important parts of the game, however they are misused often, which often limits thier usefullness.