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Subject: Mine problem

Posted by [Anonymous](#) on Fri, 17 Jan 2003 14:37:00 GMT

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quote:Originally posted by Mobius:I usually go for two either side of the door and then 3 a little further away in general. Either that or the standard dice layout. As its been said it depends on the map and also if people decide to go past the mine limit at least put 2 mines in the MCT

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