Subject: Mine problem
Posted by Anonymous on Tue, 21 Jan 2003 06:54:00 GMT
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Today i went to CTM server in USA region.there is a good mining method in the Field MapThere are many ppl there...and i was GDI hotwire. When i want to defuse the boom, i go near NOD airstip. I saw there are 4 mines lying horizontal to the road with one hole (that is, there should be 5 mines there to secure the tunnel, but obviousely someone stepped on it and got killed as marked as X in the figure)+++++++++<Airstrip>++++++++I-----------I+++++++++IM----------I+++++++++I-X-O-O-O-O-I++++++++++I-----------I+++++++++I-----------I("-"= Tunnel "O"=mine "M"=4 mines "I"=WallThen i go thru that hole (X) i was killed...Coz someone placed at least 4 minezzzz there (as marked as M)This is a good tricky method to kill... Coz the layout of mine direct u to go thru the tunnel bypassing the mine that you seen, but there is a trap waiting U at the Corner of tunnel where you can see the mines...even you are in 3rd person viewHope u all understand my figure.