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Subject: On 24+ Servers, What Is Your Opening Strategy for Islands?

Posted by [Anonymous](#) on Wed, 22 Jan 2003 21:46:00 GMT

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Start with shot gun soldier dash. Often can frag at least 2 before getting killed. If I am Nod I will grab an Art and pound the Ref or WF. If I play as GDI I will save up for a mammy and camp by Barr and Tush the tunnel to death. Once I scored over 40 kills this on the Pits

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