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Subject: C4 plain and simple

Posted by [Anonymous](#) on Thu, 30 Jan 2003 09:13:00 GMT

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In the first like 5 minutes I'd want to Refinary knocked out to keep them from getting any serious ammounts of money to use (this will make it you won't have to worry about tanks as much as you would if they had plenty of money to blow) or many 1000 dollar infantry.If it's a defensive map, I'd go after the WarFactory/Airstrip next (this will pretty much kill any plans on Offense since the AGT/Obelisk is still active).It depends on what map if it's a non defensive map.

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